

# Beta Extended L7 Debug

### **Technical Note**

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## 1 Introduction

This document relates to additional logging capabilities that enable debug and client trace logging at a per-Virtual Service (VS) level. Because this is a beta feature, only configuring using the Web User Interface (WUI) is supported, no Application Program Interface (API) functionality has been implemented.

### 1.1 Related Firmware Version

Published with LMOS version 7.2.48.4 LTS. This document has not required substantial changes since 7.2.48.4 LTS. However, the content is in sync with the latest LoadMaster LTS firmware.



# 2 Extended Debug WUI Options

There is a global debug option called **Enable L7 Debug Traces** that enables debugging on all Layer 7 (L7) connections. This global setting has precedence over the new Extended L7 debug feature capabilities outlined below.

This new beta feature allows additional logging capabilities that enables debug logging on a per-VS level and a further option to limit the logging by specifying the client IP address. All logs associated with this feature are recorded in the system messages file **messages.txt**.

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Debug Options		
Disable All Transparency	Disable Transparency	
Enable L7 Debug Traces	Enable Traces	
Enable Extended L7 Debug	Enable Extended Debug	
Enable IRQ Pinning	Enable IRQ Pinning	
Perform an L7adm	17adm	
Enable WAF Debug Logging	Enable Logging	
Enable IRQ Balance	Enable IRQ Balance	
Enable TSO	Enable TSO	
Enable TCP SACK	Enable TCP SACK	
Enable Layer 4 IPv6 Forwarding		
Disable CLI VS Management	Disable CLI VS Management	
Enable Bind Debug Traces	Enable Bind Traces	
Perform a PS	ps	
Perform Top	top Iterations 10 Interval 1 sec Show Threads Sort by Memory usage	
Include Top in Backups		
Display Meminfo	Meminfo	
Display Slabinfo	Slabinfo	
Perform an Ifconfig	Ifconfig	
Perform a Netstat	Netstat	
Include Netstat in Backups		
Reset Statistic Counters	Reset Statistics	
Flush OCSPD Cache	Flush Cache	
Enable SSOMGR Debug Traces	Enable Traces	
Flush SSO Authentication Cache	Flush SSO Cache	
Linear SSO Logfiles		
Start IPsec IKE Daemon	Start IPsec IKE Daemon	
Perform an IPsec Status	IPsec Status	
Enable IKE Debug Level Logs	Enable Logs	
Netconsole Host	Interface eth0  ✓ Set Netconsole Host	
Ping Host	Interface eth0 ✓ Ping	
Ping6 Host	Interface Automatic ✔ Ping6	
Traceroute Host	Traceroute	
Kill LoadMaster (395722)	Kill LoadMaster	
Enable DHCPv6 Client		

You can enable this feature using the **Enable Extended L7 Debug** setting in the **System Configuration > Logging Options > System Log Files > Debug Options** page.

Enabling Extended L7 Debug does not start logging. By default, the **L7 Debug Level** is set to **No Debug** for all Virtual Services and SubVSs. To enable logging for a particular Virtual Service or SubVS, you must set the **L7 Debug Level** to **Call Tracing** or **Full Debug** in the **Extended Debug** section of the Virtual Service or SubVS modify screen.

When this option is enabled, the **Extended Debug** configuration item is made available to all VSs. When using Sub-Virtual Services (SubVSs), the **Extended Debug** settings are also inherited by the

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SubVS, so that a single call can be logged in its entirety. It is also possible to enable debug on only a single SubVS if required.



When **Enable Extended L7 Debug** is set, the **Extended Debug** options are available when configuring or modifying a VS. The options available are:

L7 Debug Level: There are currently three levels available; No Debug, Call Tracing, and Full Debug. Call Tracing is a basic level log that displays most relevant operations, while Full Debug displays all available debug logs, which is the same as the global setting of Enable L7 Debug Traces but on a per-VS level.

In LoadMaster firmware version 7.2.53, a new value was added to the L7 Debug Level drop-down list called Full Debug + HTTP Headers.

Warning: Setting the L7 Debug Level to Full Debug + HTTP
Headers may expose sensitive information.
For further details, refer to the following article: Extended
Debug Enhancements.

• Client To Trace: It is also possible to limit the debug information even further by specifying a client IP address (you can specify an IPv4 or IPv6 address). If an address is specified, only connections coming from that specific client IP are logged/traced. This allows debugging capability from a single address.



# Last Updated Date

This document was last updated on 19 March 2021.